

ALICE'S LULLABY - EPISODE ONE - SAMPLE OF GRANDCHILDREN BARKS
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In ALICE'S LULLABY (AKA Albino Lullaby), the enemy NPCs are known as Grandchildren - slug like columns of flesh with crooked teeth chasing after the player. The Grandchildren have some barks that only play when the player is being chased in-game (aggro'd) and others that are played over a kill screen when they're caught. For the most part they're interchangeable due to the Grandchildren's unintelligible mania.

GRANDCHILD (AGGRO)
Scrape along the scabbed path.
Color it pink.

GRANDCHILD (AGGRO)
Where does birdie hide its whistle?
Twee! Twee! Twee!

GRANDCHILD (AGGRO)
Streak. Streak. Stain. Stain.
STAIN.

GRANDCHILD (AGGRO)
(ad lib ad nauseam)
Break the top, break the middle,
break the tips, break the center,
break the middle..

GRANDCHILD (AGGRO)
Are you happy with us?

GRANDCHILD (AGGRO - DISTANT)
You have to shake it harder or the
lid won't come off.

GRANDCHILD (AGGRO)
(crying)
I don't remember... How do I put it
back the way it was?

GRANDCHILD (AGGRO)
Press it all out. No in. No in.

GRANDCHILD (AGGRO - DISTANT)
Scrub away until you find the
warmth.

GRANDCHILD (KILL SCREEN)

First the wet and then the dark and
 then the wet and then the dark and
 then the wet and then the dark and
 the wet and the dark and the wet
 and the dark....

GRANDCHILD (AGGRO - DISTANT)

Move again and I'll take the red
 away.

GROUP ENCOUNTERS

The below barks are to be recorded in groups or something to
 be roughly ad-libbed by a voice actor, for when grandchildren
 are encountered in large numbers.

GRANDCHILDREN (GROUP AGGRO)

Oh. Oh no. No. You aren't allowed.
 Stay there. Stay still. I'll take
 care of it. I'll just take care of
 it quick. Quick like a loose tooth.
 You just stay put and keep it easy.
 Easy. Don't run.

GRANDCHILDREN (GROUP AGGRO)

Huh? Hello? Stranger? ... Stranger?
 ... Stranger.

(as if they've found you
 now)

Hello. You are lost, aren't you?
 We'll take you home. Don't you want
 to go home, stranger?

GRANDCHILDREN

(Group AGGRO - trapped
 area)

You know you can't balance your
 melon on a saw blade without
 splitting yourself wide open. You
 can't take the cheese from the trap
 without breaking your neck. You
 can't turn the lights off without
 bumping over the lamp. You can't,
 you know. You can't. You can't
 enter a house without meeting your
 neighbor. You can't eat bread
 without spoiling their meal. You
 can't expect to choke without being
 heard. You can't expect the
 neighbor without a saw blade. You
 can't.

(MORE)

GRANDCHILDREN (CONT'D)

You can't un-enter the house or un-eat the bread or un-choke or un-split across the saw or un-break the neck or turn the light back on. Not now.